

# 3D-Lemmings

# Win 95 Icon

The following are instructions for making a Windows 95 shortcut icon for **3D-Lemmings**. These procedures are not guaranteed to allow the program run properly under Windows 95 on all machines. If you do experience problems running the game with the shortcut icon then exit Windows 95 and run the game directly from DOS.

Note: Unless otherwise stated all references to mouse button usage refers to the left mouse button.

## I. MAKING THE SHORTCUT ICON

- A. Click on the *My Computer* icon.
- B. Click on the **[D:]** drive icon or the CD-ROM drive icon where the game is located.
- C. Put the cursor on the **L3D.EXE** file icon, click the right mouse button and hold it down.
- D. Then drag the file icon out onto the desktop and release the right mouse button, this will bring up a menu.
- E. Highlight *Create Shortcut(s) Here* and click the mouse button once.
- F. Now you have a shortcut icon on your desktop for the program.
- G. Proceed to section **II. CHANGING THE ICON NAME**

## II. CHANGING THE ICON NAME

- A. If you do not wish to change the name under the icon, then simply goto section **III. CHANGE THE TAB SETTINGS** Otherwise goto step B.
- B. Put the cursor on the **Shortcut to L3D** icon and click the right mouse button.
- C. Under the menu highlight *Rename* And click the mouse button.
- D. Type in **3D-Lemmings** or anything else you would like and press <ENTER>.
- E. You have now changed the program name for the icon.
- F. Proceed to section **III. CHANGE THE TAB SETTINGS**

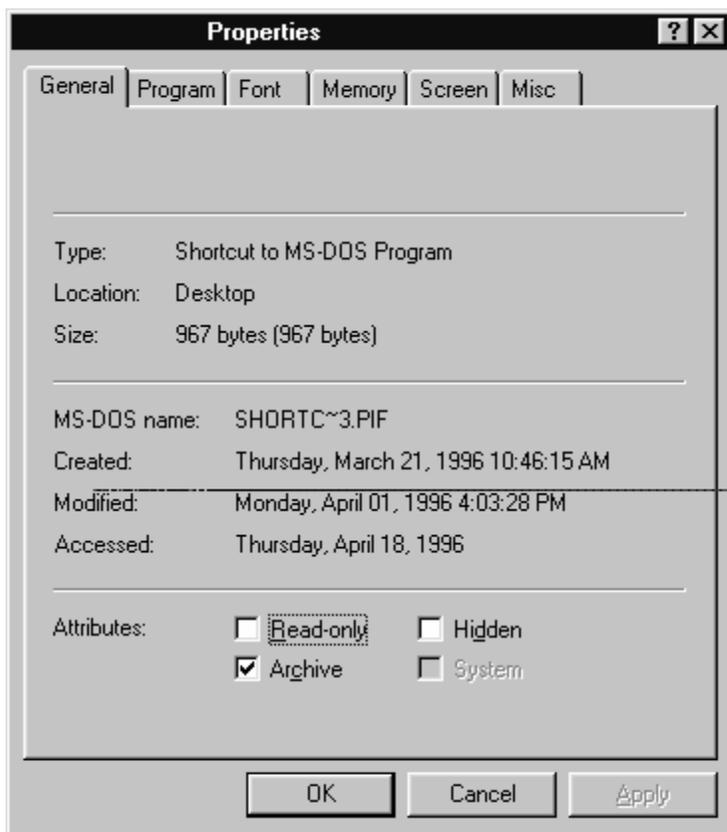
## III. CHANGE THE TAB SETTINGS

- A. Put the cursor on the **3D-Lemmings** icon and click the right mouse button.
- B. Under the menu highlight *Properties* and click the mouse button.

- C. There are 6 different game settings layered out in Tabs across the top of the box. The tabs are General, Program, Font, Memory, Screen, Misc.
- D. If your Properties box only has 2 tabs labeled General and Shortcut, then you will need to goto **APPENDIX A - ALTERNATIVE ICON SETUP** before continuing onto step E.
- E. The following sections deal with each of the 6 tab setups, please proceed to section **IV. GENERAL SETTINGS**

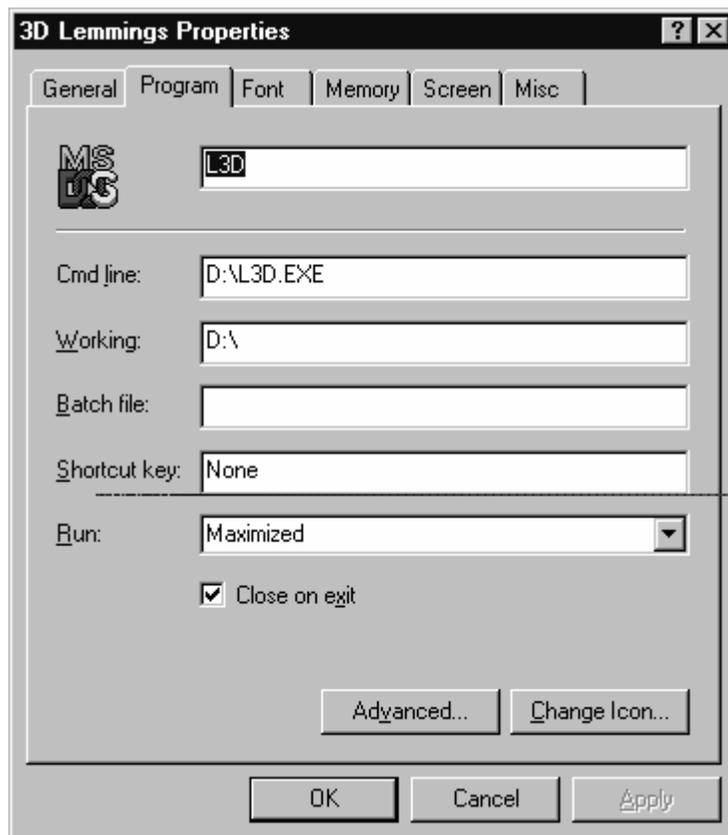
**IV. GENERAL SETTINGS**

- A. You should not need to make any changes to the setting in this tab area.
- B. If the **Attributes** settings are not as shown below then change them to the settings shown.
- C. Proceed to section **V. PROGRAM SETTINGS** by clicking on the **Program** tab.



## V. PROGRAM SETTINGS

- A. You should not need to make any changes to the setting in this tab area.
- B. If any of the settings do not appear as shown below then change your setting to match those below.
- C. Once you have made any changes, you now have the option of changing the icon if you want to.
- D. If you want to change the icon goto step E, otherwise goto step J.

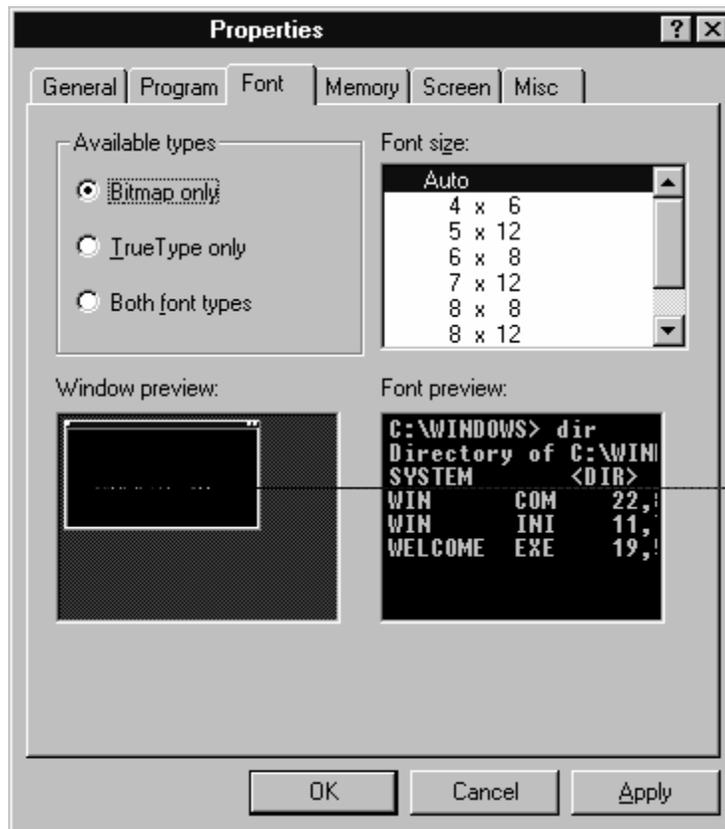


- E. To change the icon click on the **Change Icon...** button.
- F. This will bring up the **Change Icon** window and will show the icons available in the C:\WINDOWS\SYSTEM directory.
- G. If you don't want to choose from those icons shown then click on the **Browse...** button.
- H. You are free to search through your computer to find the icon you wish to use with the game.
- I. Once you have found the icon that you want to use then simply click on the icon to highlight it then click on **OK**, this will replace the old icon with the new icon and bring you back to the **Properties** window.

- J. Now you need to make some changes to the *Advanced* settings.
- K. Click on the **Advanced...** button, this will bring up the **Advanced Program Settings** window.
- L. Make sure that the following settings have check marks:
  1. Prevent MS-DOS based programs from detecting windows.
  2. Suggest MS-DOS mode as necessary.
- M. Once the changes have been made, click on **OK**, this will bring you back to the **Properties** window.
- N. Proceed to the next section **VI. FONT SETTINGS** by clicking on the **Font** tab.

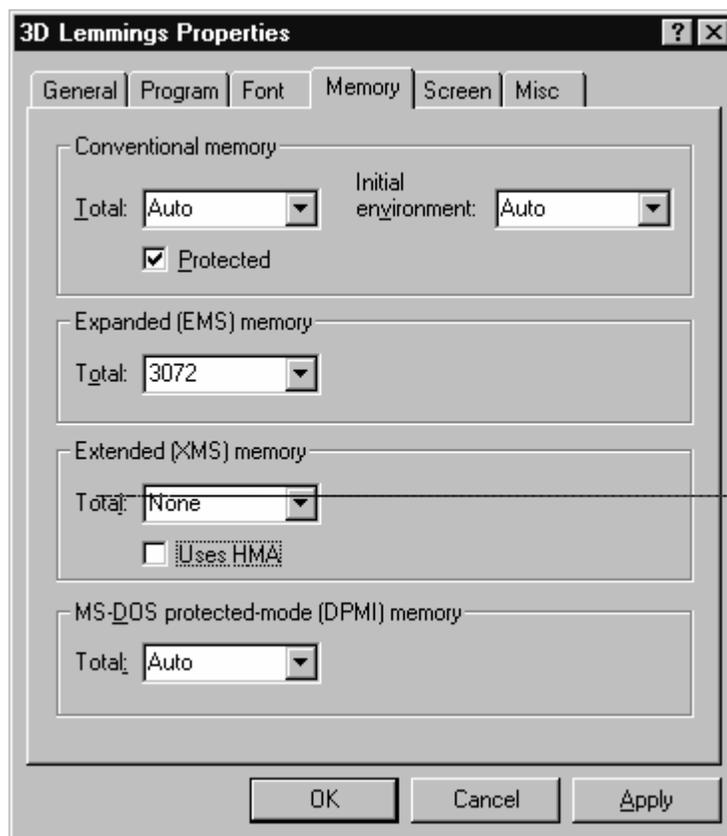
## VI. FONT SETTINGS

- A. The only area that you should need to make any changes to in this section is the **Available types** area.
- B. Make sure that it is set to **Bitmap only**.
- C. If the **Font size** is not set to **Auto** then click on **Auto**.
- D. Proceed to section **VII. MEMORY SETTINGS** by clicking on the **Memory** tab.



## VII. MEMORY SETTINGS

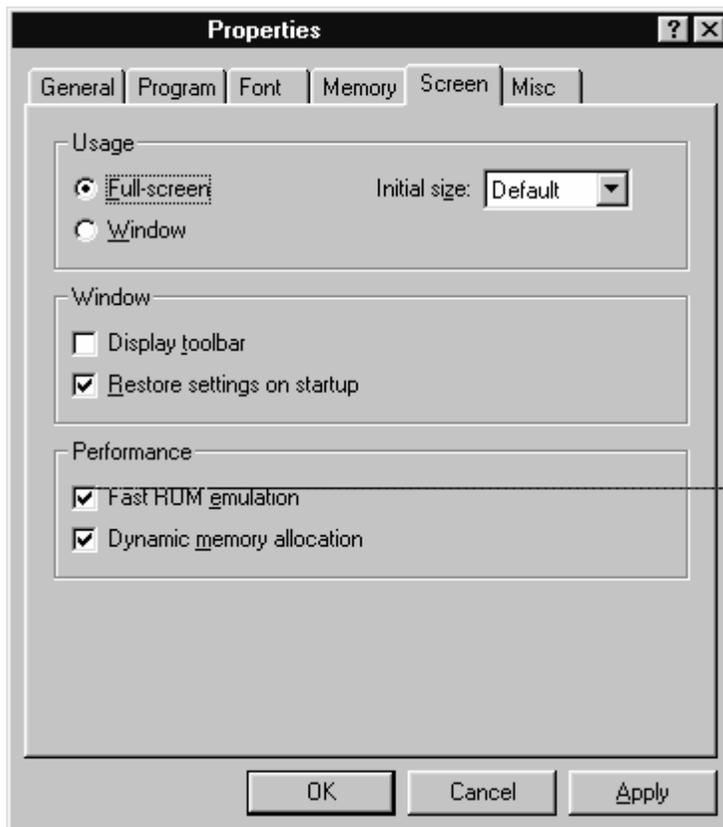
- A. If any of the settings do not appear as shown below then change your setting to match those below.
- B. If the **Expanded (EMS) memory** section is not open to you then you will either need to change that setting in your CONFIG.SYS file or you will have to exit Windows and run the program directly from DOS.
- C. Changing the EMM386 setting in your CONFIG.SYS file will affect how other programs run. Please call our Technical Support department before making any changes.
- D. If the **Expanded (EMS) memory** section is open then you will need to set the **Total** to **3072** for this area.
- E. Also you will need to set the **Total** in the **Extended (XMS) memory** section to **None** and uncheck the **Uses HMA** box.



- F. Once you have finished making the changes proceed to section **VIII. SCREEN SETTINGS** by clicking on the **Screen** tab.

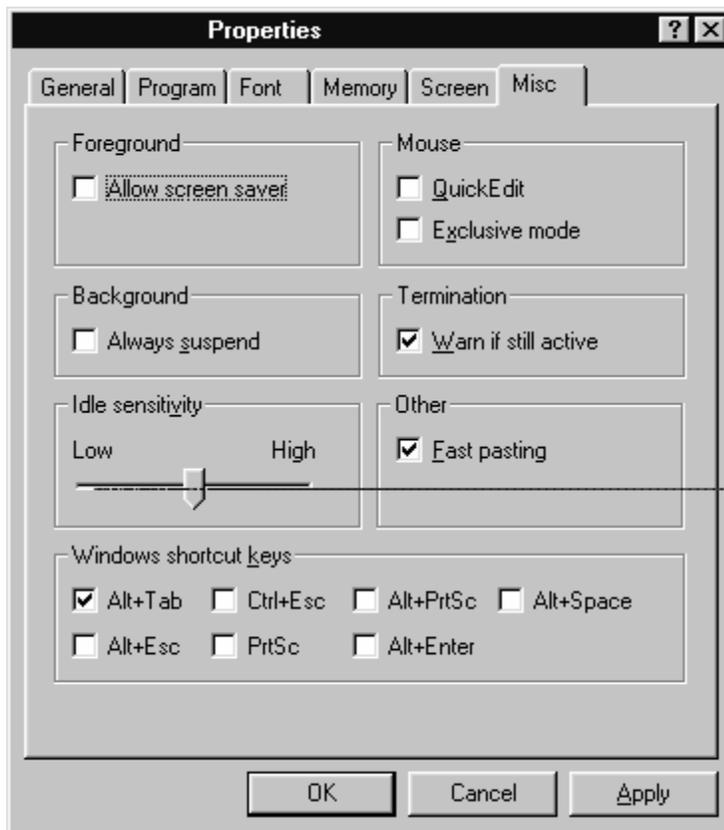
### VIII. SCREEN SETTINGS

- A. You will probably need to make a few changes to this section.
- B. If any of your settings do not appear as shown below then change your setting to match those below.
- C. Proceed to section IX. MISC SETTINGS by clicking on the **Misc** tab.



## IX. MISC SETTINGS

- A. You will probably need to make a few changes to this section.
- B. If any of your settings do not appear as shown below then change your setting to match those below.
- C. Now that you have finished setting up the Tabs click on the **Apply** button, then click on the **OK** button.



- D. You are now ready to play the game. Double click on the **3D-Lemmings** icon, this will start the game. Enjoy!

## X. PROBLEMS

- A. If the program still does not work after trying the steps above, then please call or fax your problem to our Technical Support Department at the numbers listed below, Monday through Friday, 9am to 5pm est. You can also contact us by e-mail at [HELPLINE @ INTERACTIVE.SONY.COM](mailto:HELPLINE@INTERACTIVE.SONY.COM).

#### **APPENDIX A - ALTERNATIVE ICON SETUP**

This section show how to set up an icon for a DOS based program when the normal method does not allow all of the tab settings. By using this alternative icon setup you will get all 6 of the tab settings for the game.

- A. Double click on the ***My Computer*** icon.
- B. Double click on your **[C:]** icon.
- C. Double click on the Windows folder.
- D. Find the **DOSPRMPT** icon.
- E. Put the cursor on the icon.
- F. Press and hold down the right mouse button while you drag the icon on to the desktop, then release the mouse button.
- G. Highlight ***Create Shortcut(s) Here*** and click the mouse button once.
- H. Now that you have created the icon you will need to change the name and most of the tab settings.
- I. Proceed to section **II. CHANGING THE ICON NAME**